EXPLORER IN ACTION

Three small actions can turn an ordinary day into an adventure. Use a pencil, your imagination and a safe place chosen with a grown-up.

1 NOTICE SOMETHING

Look closely at a safe object nearby. Find one detail you missed before.

Try: a leaf has lines, a sock has a repeating pattern, a cup makes a curved shadow.

2 TRY AN IDEA

Choose one small challenge. Make a plan, try it, then change one thing.

Try: balance three paper squares, invent a two-step pattern, or draw a new route through a pretend map.

3 HELP A TEAMMATE

Ask what would help. Share a useful idea, listen carefully or encourage another try.

Try: "Would a hint help?" or "Your idea made me notice something new."

FOUR WAYS TO EXPLORE

TRY

AMEER



NOTICE

JENNA



PLAN

ABOOD

IMAGINE

RANIA